

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
Style : good 8 to 17 HCP usually, good 4-cards possible, Vul & 2 level = sound
Responses : new suit = constructive NF, jump raise = PRE, 1NT = (7)8-10(11)
cue = Limit raise+ or FG (no 4+M support), 2NT over M OC = 4+support INV+
Mixed raise = 4+support 7-9 pts, jump shift up to 4♦ = FSJ, SPL raise
Reopening : could be light, jumps = good 6+cards (12)13-15HCP
jump cue = ASK stopper
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd : 1NT = 15+ to 18 pts system on
4th : 1NT M = (12)13-15 system off, m = (11)12-14 system off
2NT M = 19-20 system on, m = 18-19 system on
(1X) - P - (1Y) - 1NT = 16-19 pts system off
1NT by PH = 5-5+ in lower unbid 2 suit
JUMP OVERCALLS (Style; Responses; Unusual NT)
Style : NAT PRE (Vul = sound, NV = normal, Fav = light)
Responses : raise = BAR, 2NT = ASK short suit(G/T+), cue = G/T with fit
new suit = NAT F1 INV+, jump shift up to 4♦ = FSJ, jump cue = SPL
Unusual NT : lower unbid 2 suiter (5-5+, Vul sound)
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
cue = Michaels (5-5+, Vul sound, NV could be weaker)
jump cue of M = ASK stopper with good suit or very strong 1 suiter)
jump cue of m(3+) = NAT PRE, jump cue of m(0-2) = NAT OC
(1X) - P - (1Y) - 2X or 2Y = NAT OC
VS. NT (vs. Strong/ Weak; Reopening; PH)
2♣ = ♥ + ♠ (normaly 5-4+), 2♦ = ♥ or ♠, 2♥ = ♥ + m, 2♠ = ♠ + m
2NT = ♣ + ♦ (5-5+), 3♣,3♦ = normal OC except in fav, 3M = PRE
Dbl = strong (next Dbl over NAT is T/O), Dbl by PH = ♣ or ♦
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
Dbl is T/O up to 4♥, 4NT over 4♠ = any 5-5+ or 5440, 4NT over 4♥ = ♣ + ♦
Michaels cue except WK2M, Jumps = Good hand with trics, 3NT = NAT
Vs WK2M : LEB after Dbled, 2NT = 15-18 system on, 3M = ASK stopper
Leaping Michaels(very good but NF), 4M = strong both m, 4NT = shape both m
Vs WK2♦ : 2NT = 15-18 system on, 3♦ = ♥ + ♠ normal or very strong
4♣ = ♣ + M (very good but NF), 4♦ = ♥ + ♠ strong,
Vs Multi 2♦ : Dbl = 13-15BAL or any good, 4m = m + M (very good but NF)
VS. ARTIFICIAL STRONG OPENINGS
Vs 1♣ : Dbl = 5+♥, 1♦ = 5+♠, 1♥,1♠,1NT = Crash, 2 level = NAT or short
Vs 1♣ - P - 1♦ : 1M = NAT, 1NT,2NT = ♣ + ♦, Dbl = ♥ + ♠, 3NT = NAT
Vs 2♣ : Dbl = ♥ + ♠, NT = ♣ + ♦, 2♦,2M = NAT,
Vs 2♣ - P - 2♦ : Dbl = ♥ + ♠, NT = ♣ + ♦, 2M = NAT
OVER OPPONENTS' TAKEOUT DOUBLE
1 level F1, 2level NF, Redbl = PEN seeking, 1NT = 8-10pts, interchange on
M : 2M=4-6,2M-1=7-9,2NT=4+INV+,3NT=Good PRE,4M=normal PRE,FSJ,SPL
m : 2m=4+6-9,2NT=5+4-7,3m=5+INV,Criss-Cross FG raise,2M=FSJ,3X=SPL

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	3rd / Low	Top from xxx after supported	
NT	4th	3rd from unsupported	
Subseq	same or Attitud		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, Ax, AQJ	Strong, ASK unblock or Count	
King	KQx, AK doubleton, Kx	AKQx, AKJ, KQT, AKT	
Queen	QJT, QJ9, QJx, Qx	KQT9, AQJ, QJT, QJ9	
Jack	KJT, JT9, JTx, Jx	AJT, KJT, JT9, JTx	
10	KT9, QT9, T98, T9x,Tx	AT9, KT9, QT9, T9x	
9	KJ9xxx, KJ9(x), 9x	98xx, 9xx, 9x	
Hi-x	HxSxxx, HxSx, xxSx, xxS, Sx	HxxS, HxS, Sxxx, Sxx, Sx	
Lo-x	HxxxS, HxSx, xxSx, xxS, Sx	HxxSx, HxxS, HxS, 9xxS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 Att	CT	Att
	2 CT	SP	CT
	3 SP		SP
NT	1 Att	Reverse Smith	Lavinthal
	2 CT	CT	Att
	3	SP	SP
Upside-Down Count and Attitude			
Trump suit preference			
DOUBLES			
TAKEOUT DOUBLES (Style; Response; Reopening)			
Style : normal, light in good shape			
Response : cue of m = Both M INV or FG, cue of M = FG, jumps = INV			
Reopening : could be light (minmum is about 8 HCP with some shape)			
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
Negative Dbl thru 4♥ (Standard type)			
Responsive Dbl thru (1X-1Y-1NT- Dbl is also T/O for unbid suit)			
Maximal Dbl			
Snapdragon (shows unbid suit and tolerance in partners suit)			
Support Dbl and Redbl			
Hornor Redbl (redouble over negative Dbl shows doubleton with Q or better)			

WBFC Convention Card
♠♥♦♣
Category: Natural - Green
NCBO: JAPANEVENT: BERMUDA BOWL 2007
PLAYERS: Tadashi TERAMOTO
Masaaki TAKAYAMA
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-card Majors, 2/1 FG
1NT=10 to 13 pts in Fav. (1st, 2nd and 3rd seat only)
1NT=15 to 17 pts in others
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦ = Multi, WK2 in M or 22-23 (21-22 in Fav except 4th seat)
2♥ = ♥ + m, 4-10 pts
2♠ = ♠ + m, 4-10 pts
1♠ response over 1♥ = same as F1NT (0 - 4 cards ♠)
1NT response over 1♥ = 5+♠, 6+ pts
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: rare

O P E N I N G	T I C K I F	O F M I N O R	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	4♥	12-21pts	Major first unless FG,1NT=8-10,2NT=11-12,3NT=13-15 2♣=4+FG,2♦=5+♣INV,2M=6+INV,3X=SPL,3♣=6-8(9)	1♣-1♦- 1M=UNBAL,1♣-1♦-1NT=may have 4cardsM 12-14(14-16 in fav except 4th seat) 2NT=18-19(17-18 in fav except 4th seat),1♣-1M-1NT-2♦=4+M&5+♦NF,Checkback2♣	single jump=5-4+INV double jump=5-5+INV
1♦		3	4♥	12-21pts, 4+cards except 4432	1NT=6-9(10),2♣=FG,2♦=4+FG,2♥=4+♦INV,2♠=6+INV 2NT=11-12,3♣=6+♣INV,3♦=6-8(9),3M=SPL,3NT=13-15	1m-1♥-1NT=may have 4cards♠ 12-14(14-16 in fav except 4th),1m-1♥-1NT-2♠=4-4M INV 1m-1♥-1NT-3♠=4-4M FG,4th suit FG(1♣-1♦-1♥-1♠=0-3♠,1♣-1♦-1♥-2♠=4crds♠)	single raise=4+INV FSJ in Comp
1♥		5(4)	4♦	12-21pts	1♠=F1NT0-4♠,1NT=5+♠,2m=NAT FG,2♥=6-9,2♠=6+INV 2NT=4+♥16+,3♣=4+♥INV,3♦=4+♥7-9,3♥=4+♥PRE 3♣,4♣,4♦=4+♥SPL10-13HCP,3NT=4+♥BAL13-15	1♥-1♠-1NT=4-5M 12-15,1♥-1♠-2♠=4-5M 16+,1♥-1NT-2♠=may be 2533 1M-2X-2NT=BAL12-14 or 18+,1M-2X-3NT=15-17,1M-2X-2M=5+,1M-2X-3Y=good14+ 1♥-2m-2♠=any strength,1M-2m-3m=4+any strength,1M-2X-3M=Semi-solid+16+	Drury2♣=3+support INV FSJ(2NT=Fit with 5cards♣)
1♠		5(4)	4♦	12-21pts	1NT=F1,2NT=16+,3♣=LR,3♦=Mixed,3♥=6+♥INV,3♠=PRE 1NT=2♥-2♠=5+,jump shift=SPL,4th suit F,jump to 3NT=15-17	1♠-2♥-2♠=5+,jump shift=SPL,4th suit F,jump to 3NT=15-17	3♣=good6+♣INV
1 NT			3♠	15-17 BAL(in not fav or in 4th seat)	2♣=STAY,2♦=5+♥orWalsh,2♥=5+♠,2♠=mSS,2NT=6+♣ 3m=6+INV,3M=SPL,4R=Texas,4♠=3334,4NT=3343	Smolen at 2 level,1NT-2♣-2♦-3M=5-5M,Texas,1NT-2NT-3♣-3X=6+♣SPL after Walsh:3♣,3♥,3♠=6+♦SPL,3♦=5cards♦BAL,3NT,4♦=6cards♦BAL,4♠=5cards♠BAL	Rubensohl after most OC DONT escape by both player
1NT			PEN	10-13 BAL(in fav except 4th seat)	2♣=STAY,2♦=FG,2NT=any6+INV,Others=To play 2♦=0-4HCP(No Ace),2♥=5+orAce,2♠=5+♥,2NT=5+♠	1NT-2♣-2♦-2♥=Both M WK,1NT-2♣-2R-2♠=5+INV,1NT-2♦-2♥=4+♠,1NT-2♦-2♠=4+♥ 2♣-2♦-2NT=24-25(23-24 in fav),2♣-2X-3NT=trics,2♣-2♦-3M=NF,Kokish	Rubensohl after any OC Dbl=0-4HCP(No A),P=5+or Ace
2♣	✓			ART Strong, FG or 24+(23+ in fav)	3m=NAT,3M=AQJxxx or KQJxxx,3NT=any suit AKQxxx+ 4X=AQJxxxx or KQJxxxx	2♣-3NT-4♣=ASK place (4♦=♦,4♥=♥,4♠=♠,4NT=♣) 2♣-3NT-4♦=ASK quality (4♥=AKQxxx,4♠=AKQJxx,4NT=AKQxxxx,5♣=AKQJxxx)	Cue=3suiter 5+HCP or Ace Suit=5+cards 5+HCP or Ace
2♦	✓			Multi, WK2 in M or 22-23pts (21-22 in fav except 4th seat)	2M=P/C,2NT=ASK INV+,3m=NAT INV,3♥=P/C,3♠=6+♠INV 3NT=4-4M 4-9pts,4m=NAT FG,4M=to play	after2NT:3♣=WK2M Mini,3♦/3♥=WK2♥/♠Midi,3♠/3NT=WK2♥/♠Max,4♠=22-23 3~6con) 2♦-2NT-3♣-3♦=ASK OM,2♦-2♥-2♠-2NT=Ogust,2♦-2♠-3♠/3♦/3♥=WK2♥Mini/Midi/Max,	after OC over 2NT:P=♥,Dbl=♠ 2♦(Dbl)P=5+♦,Redbl=PUP2♥
2♥		5		♥ + m, 4-10pts, 5-5+(5-4+ in fav)	2♠=NAT F1,2NT=ASK INV+,3♠=P/C,3♦=3+♥INV+,3♥=BAR 3♠=to play,3NT=to play,4♣,4♦,5♠,6♠,7♠=P/C,4♥=to play	after2NT:3♠=Mini with♣,3♦=Mini with♦,3♥=Max with♣,3♠=Max with♦	after OC:4♣,4♦,5♠,6♠,7♠=P/C
2♠		5		♠ + m, 4-10pts, 5-5+(5-4+ in fav)	2NT=ASK INV+,3♣=P/C,3♦=3+♠INV+,3♥=NAT F1,3♠=BAR 3NT=to play,4♣,4♦,5♠,6♠,7♠=P/C,4♥=to play,4♠=to play	2M-2NT-3m-3M=2cards FG 2M-2NT-3m-4m=NAT S/T, 2M-2NT-3M-4m=NAT S/T	
2 NT			3♠	20-21BAL(19-20 in fav except 4th)	3♦=♥orWalsh,3♥=5+♠,3♠=mSS,4♠=3334,4NT=3343	after Walsh:4m=6+S/T,4♥=5cards♠,4♠=5cards♦,4NT=any AKQxxx	
3 bids		6		Normal PRE	4♦/3♣=ART S/T,4♠/3X=ART S/T,4NT=RKCB		
3NT	✓			4 level m PRE,7+cards m	4♣,4♦,5♠,6♠,7♠=P/C,4♥,4♠,5♦,6♦=to play 4NT=Slam INV in openers m F1	after4NT:5m=Mini,5♥=♠RKCB,5♠=♦RKCB 4NT-5♠-5♦=♠RKCB,4NT-5♦-5♥=♦RKCB	
4♣	✓			Namyats, 7+♥at most 1 loser NV:8+, Vul:8.5+tricks	4♦=ART S/T,4♥=sign off,4♠,5♠,5♦=ASK control 4NT=RKCB,5♥=BAR,5NT=ASK no loser opposite void		
4♦	✓			Namyats, 7+♠ at most 1 loser NV:8+, Vul:8.5+tricks	4♥=ART S/T,4♠=sign off,4NT=RKCB,5X=ASK control 5♠=BAR,5NT=ASK no loser opposite void		
4♥		7				HIGH LEVEL BIDDING	
4♠		7				RKCB 1430 (after Queen ASK : cheapest trump is No Q)	
4NT	✓			Acol Ace ASK	5♣=No A,5♦=♦A,5♥=♥A,5♠=♠A,5NT=any2A,6♣=♣A	4 minor RKCB (jump to 4m or 4m over 3m in FG) Roman Gerber (4♣ over NT opening & rebid, 14/30/2bad/2good) DOPI,DEPO(5NT or higher),ROPI T/O 4NT over 4M in Comp Six Key Card Blackwood (double fit or 5-5 opposite NT opening, 14/30/2NoQ/2LowQ/2HighQ/2bothQ) Exclusion RKCB (after Texas only), Standard Blackwood (after direct 4NT over 1 or 2 level opening only)	